



ESPN TRIVIA NIGHT

AGE 10+ • 2-10 PLAYERS • 50 MINUTES

It doesn't matter who you are.
Or where you come from.
Or when it all began.

If it was why you got up early or why you stayed up late.
If it was from the nosebleeds or someone's shoulders.
If it's because of a hand-me-down passion
or a tradition of superstition.
If it's because of a curse or a miracle.
If it taught you how to fail or how to fight.
If it brought you to tears or to your feet.

It's not about what you do or do not know.
What game you have or have not seen.
Or how long you've been watching.

Despite our differences, we're all pulling for something.
Something larger than ourselves that unites us forever.
At the end of the day, we're all fans.

ESPN

Now put YOUR fandom to the test with ESPN Trivia Night.

EQUIPMENT



Card Dividers



Double-Sided Trivia Cards



Draft Cards



Red Replay Tokens



Black Replay Tokens



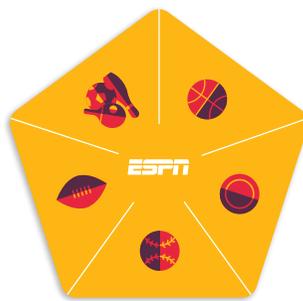
Team Score Trackers



Tracker Clips



First Pick Token



Instant Replay Board

SETUP

1. Form two teams. The number of players on each team should be as even as possible.
2. Take the Replay tokens and Score Tracker of your team's color.
3. Both teams set the Tracker clips to zero on all sides of their Score Tracker.
4. Shuffle the Draft cards and place them in a deck face down within reach of both teams. Leave room for a line of six cards and a discard pile.
5. Place the Instant Replay board within reach of both teams.
6. Set the Trivia cards and Instant Replay equipment nearby.
7. The team with the youngest player takes the First Pick token.

OBJECTIVE

To win, score 4 points in each of the five sports—Baseball, Basketball, Football, Ice Hockey, and All Sports! If both teams win in the same round, or if neither team has won when the Draft deck runs out, both teams compete in Sudden Death!

HOW TO PLAY

Each round consists of three steps you follow in order:

STEP 1. DRAFT

STEP 2. TRIVIA

STEP 3. INSTANT REPLAY CHALLENGE



INSTANT REPLAY EQUIPMENT



Football Goal Post, Baseball Strike Zone, Ice Hockey Net, Basketball Hoop



Felt Launchpad



Footballs



Basketballs



Baseballs



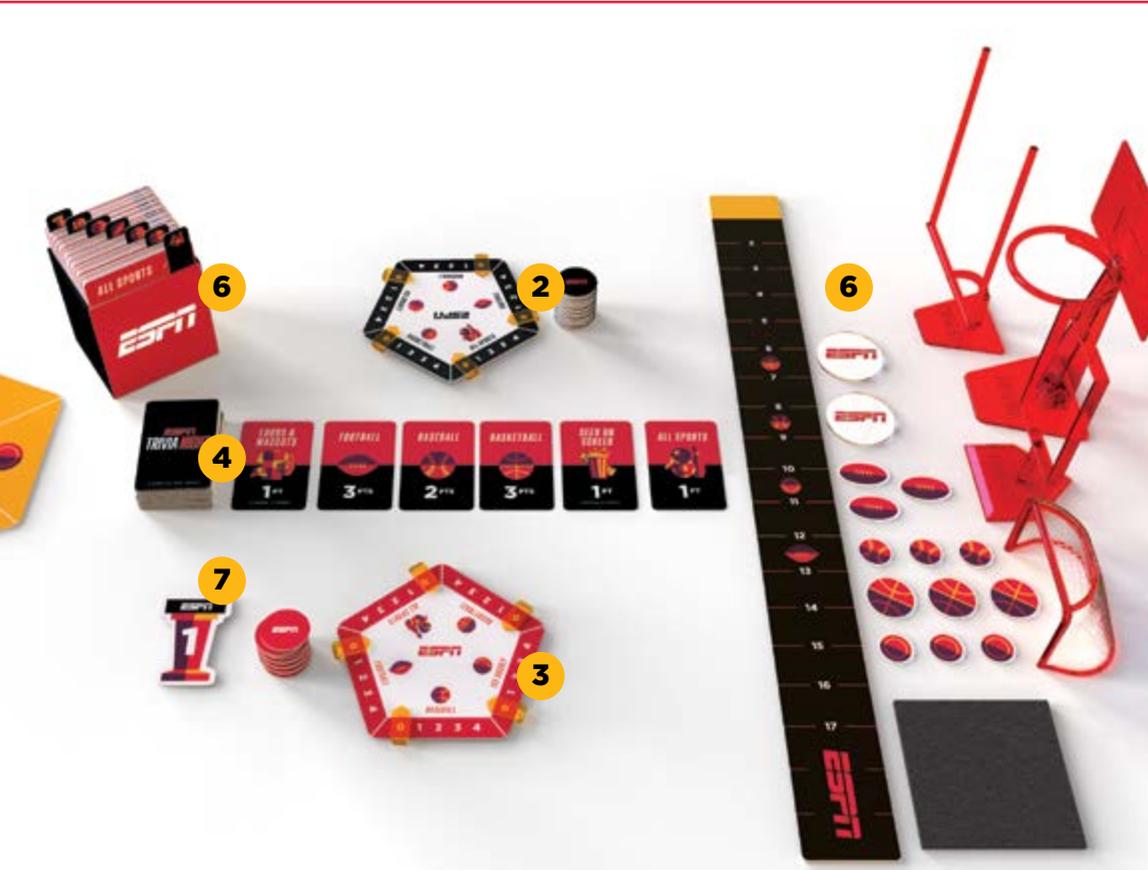
Hockey Pucks



Distance Ruler



Shooters



STEP 1. DRAFT

Reveal six cards from the top of the Draft deck and place them face up in a line. This is the Draft Lineup.

TYPES OF DRAFT CARDS

Each Draft Card has a trivia category and a point value. There are seven different categories:



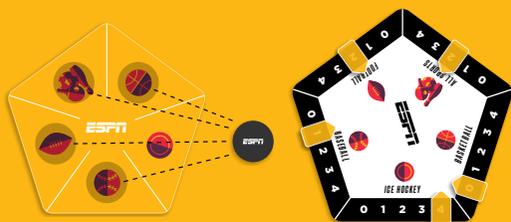
Starting with the team with the First Pick token, teams alternate choosing one Draft card from the Draft Lineup, placing it face up in front of their team. Once each team has three Draft cards, proceed to Step 2.



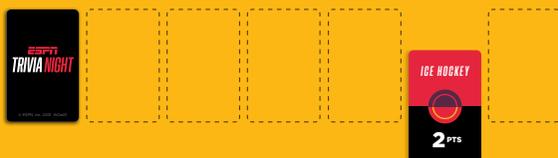
DRAFT EXAMPLE: Team Red has the First Pick token. They choose to take the 1 point Baseball Draft card from the Draft Lineup and place it in front of their team. Team Black will choose one of the remaining five Draft cards. Teams take turns choosing cards until the Draft Lineup is empty.

IF MAXED OUT DURING STEP 1

After both teams are done drafting, discard all Draft cards matching a sport in which your team has already scored 4 points. For each discarded card, place one of your team's Replay tokens on the Instant Replay board in any other sport.



MAXED OUT EXAMPLE: Team Black has 4 points in Ice Hockey and was left with an Ice Hockey Draft card. After taking it, Team Black discards the Ice Hockey Draft card and places a Replay token on one of the **other** four sports on the Instant Replay board.



STEP 2. TRIVIA

Now it's time to answer trivia questions!

The team with the First Pick token goes first and chooses one of their Draft cards. The opposing team pulls a random Trivia card that matches the category of that Draft card. They read the question and multiple-choice answers that match the trivia difficulty (Beginner, Amateur, or Pro) being careful not to ephasize the correct answer written in red.

CORRECT ANSWER IN RED

BASEBALL

1 PT

Where is the lower limit on a batter of MLB's strike zone, according to the current official rules?

- mid-thigh
- top of knees
- mid-calf
- **bottom of the knees**

2 PTS

Which team sported the "Killer B's" at the top of its batting order starting in the late 1990s?

- Chicago White Sox
- Colorado Rockies
- **Houston Astros**
- Minnesota Twins

3 PTS

Which player celebrated his 100th career home run by running the bases backward?

- Babe Ruth
- **Jimmy Piersall**
- Harmon Killebrew
- Ty Cobb

BEGINNER (1 PT)

AMATEUR (2 PTS)

PRO (3 PTS)

The answering team works together to choose one of the multiple choice answers.

ANSWERING QUESTIONS

- If a team answers a question **correctly**, they score points in that sport by moving the corresponding clip on their Score Tracker.
- If a team answers a question **incorrectly**, they place **ONE** of their Replay tokens on that sport on the Instant Replay board.

IMPORTANT

If a team incorrectly answers a question worth 2 or 3 points, that team still only places **ONE** Replay token on the Instant Replay board.

BASEBALL

1 PT

BASEBALL

1 PT

BASEBALL

1 PT

Where is the lower limit on a batter of MLB's strike zone, according to the current official rules?

- mid-thigh
- top of knees
- mid-calf
- **bottom of the knees**

2 PTS

Which team sported the "Killer B's" at the top of its batting order starting in the late 1990s?

- Chicago White Sox
- Colorado Rockies
- **Houston Astros**
- Minnesota Twins

3 PTS

Which player celebrated his 100th career home run by running the bases backward?

- Babe Ruth
- **Jimmy Piersall**
- Harmon Killebrew
- Ty Cobb

ESPT

ESPT

BASEBALL EXAMPLE: Team Red chooses their Beginner Baseball Draft card, which is worth 1 point. A player from Team Black pulls a Baseball Trivia card and asks Team Red the Beginner question listed at the top of the card. Because Team Red answers incorrectly, they place one of their Instant Replay tokens on the Baseball space of the Instant Replay board.

SEEN ON SCREEN AND LOGOS & MASCOTS CATEGORIES

Before the opposing team asks a question from these categories, the answering team **must first choose** a sport: Baseball, Basketball, Football, Ice Hockey, or All Sports. The opposing team then asks the question that matches that sport.

- If a team answers a Seen On Screen or Logos & Mascots question **correctly**, they score 1 point in that sport by moving the corresponding clip on their Score Tracker.
- If a team answers a Seen On Screen or Logos & Mascots question **incorrectly**, they place **ONE** of their Replay tokens on that sport on the Instant Replay board.



SEEN ON SCREEN EXAMPLE: Team Black chooses their Seen On Screen Draft card and requests a Baseball question. Team Red reads the Baseball question, shown next to the Baseball icon, and Team Black answers it correctly. They score 1 point in Baseball and move the Baseball clip up one on their Score Tracker.

TAKE TURNS ANSWERING QUESTIONS

After the question is answered, discard the Draft card. Now the opposing team chooses one of their Draft cards, and play continues with the teams alternating questions. Once all Draft cards have been discarded, proceed to Step 3.

IF MAXED OUT DURING STEP 2

If your team reaches 4 points in any sport during Step 2, but still has Draft cards in that sport, discard those remaining Draft cards. For each discarded card, place one of your team's Replay tokens on the Instant Replay board in any other sport. If any of your team's Replay tokens are on the sport you just maxed out, immediately move them to any other sport.

STEP 3. INSTANT REPLAY CHALLENGES

Now it's time to play the Instant Replay challenges. There are four different challenges:



Baseball Strikeout • Basketball Jump Shot • Ice Hockey Slapshot • Football Field Goal

- Before either team starts their Instant Replay challenge, both teams place **ONE** free Replay token on the Instant Replay board in any sport, starting with the team with the First Pick token.
- After Replay tokens are placed, each team chooses **ONE** sport and sets up the corresponding Instant Replay challenge equipment (see **Instant Replay Challenges** on back). Both teams may choose the same sport.
- If your team chooses All Sports, **your team** chooses one of the four challenges to play in order to score in All Sports.
- Take one shot for each of your team's Replay tokens on the sport **your team** chose. Your team decides which player will take each shot—the same player may take multiple shots. Remove a Replay token as each shot is taken.
- For each shot your team makes, score 1 point in that sport by moving the corresponding clip up one on your Score Tracker.
- After the challenge, there will be none of your team's Replay tokens on the sport you chose. Leave all other Replay tokens on the Instant Replay board—you will use them in future rounds.

If your team reaches 4 points in a sport without using all of that sport's Replay tokens, immediately move any remaining Replay tokens in that sport to any other sport on the Instant Replay board.

END OF ROUND

After both teams have played their Instant Replay challenge, check to see if a team has won the game. If not, proceed to the next round. Pass the First Pick token to the opposing team and start the next round with Step 1.

WINNING THE GAME

At the end of a round, if your team has 4 points in each of the five sports, your team wins!

- A. If both teams have 4 points in each sport at the end of a round, both teams compete in Sudden Death. The team with the First Pick token goes first.
- B. If the Draft deck has run out of cards and neither team has won, both teams compete in Sudden Death. The team with the most points, or if the teams are tied, the team with the First Pick token goes first.

SUDDEN DEATH

The team that goes first—as noted above—chooses one of the four Instant Replay challenges for Sudden Death. Both teams will take five shots. Each player on a team must take at least one shot. The team that scores the most in Sudden Death wins! If there's a tie, the game ends in a draw.

INSTANT REPLAY CHALLENGES

In Step 3, your team will choose one of the four Instant Replay challenges. Set up the equipment as follows:

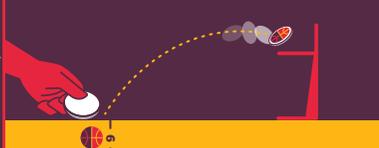
- Place the equipment on an even surface.
- Place the box lid behind the equipment (to use as a backstop).
- Unfold and place the Distance Ruler so that the yellow end is touching the edge of the Instant Replay equipment base.
- Place the felt launchpad next to the Distance Ruler and behind the challenge's minimum distance.
- Place the appropriate ball or puck for the challenge anywhere on the felt launchpad.
- See how to score a point in this challenge using the diagrams below and warm up with an agreed upon number of practice shots.
- After warming up, you are ready to take your shots.



BASKETBALL JUMP SHOT

To score, shoot the basketball into the hoop from a minimum distance of **6"**.

TIP: Fold the felt launchpad in half to add a higher arc to your shot.



BASEBALL STRIKEOUT

To score, shoot the baseball through the strike zone from a minimum distance of **8"**.

TIP: A straight-on approach gives you the best chance.



FOOTBALL FIELD GOAL

To score, shoot the football through the goal post from a minimum distance of **12"**.

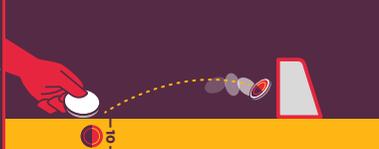
TIP: If the football is above the uprights and still between them, you still score a point.



ICE HOCKEY SLAPSHOT

To score, shoot the puck into the net from a minimum distance of **10"**.

TIP: If the puck bounces in the net and then out again, you still score a point.



CONTENTS:

140 Trivia Cards, 7 Card Dividers, 1 Card Box, 42 Draft Cards, 1 Felt Launchpad, 1 Distance Ruler, 2 Score Trackers, 12 Tracker Clips, 10 Red Replay Tokens, 10 Black Replay Tokens, 1 First Pick Token, 1 Instant Replay Board, 1 Basketball Hoop, 1 Ice Hockey Net, 1 Football Goal Post, 1 Baseball Strike Zone, 3 Basketballs, 3 Hockey Pucks, 3 Footballs, 3 Baseballs, 2 Shooters, Instructions



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